Undeadz! Keygen Online



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About This Game

Undeadz! is an open world Zombie Survival game with a retro art style!

Can you make it out alive in a Zombie infested open world! Search all buildings inside and out, finding items that will help you survive longer and basically have a blast killing zombies! There are various weapons, scattered food items and tools! Don't forget to scavenge for fuel and parts to operate the various vehicles in the world!

Some Controls to know:

Press H in game for help with Controls!
Press M in game for Map!
Press Esc. in game to save/load game!

To RUN you have to press SPACE BAR (and release W)

Use Left click in inventory to see item option!

Use mouse Left Click to Interact while close to objects in the world.

Use mouse Middle to fire guns.

Use mouse Right Click to use melee weapons.

Move forward with W (player will move towards mouse cursor)

Press E to get on vehicles when you have enough gas.

IMPORTANT NOTE:

Full screen is not currently supported (do not use Alt + Enter)

Just a few of the items in the world:

Crowbars, which can be used to open locked doors when you aren't crackin' a zombies skull!

Guns, pistols and machine guns!

Chainsaw, chop trees for useful wood to build camp fires!
Flame throwers, it's kinda fun to watch the zombies run around on fire!
Land mines, watch them zombies pop, but be very careful with them!
And of course, Chickens, you never know when you'll need a diversion!

Title: Undeadz! Genre: Action, Indie

Developer: Miguel Lleras Publisher: Miguel Lleras

Release Date: 25 Sep, 2015

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English







No update in over six months, game has been abandoned in a broken state as others have said.

Steer clear of this apocalypse of a game. As it is the game is too buggy to even get started and has poor fullscreen support. I can't walk through water, which you start right next to in the beginning of the game, because I'll be swimming the entire game. Even when I'm on land my character is swimming and is much slower. Sprinting doesn't seem to be any faster than walking, although that could again be due to the bugs. The game seems interesting but with all the bugs there's no way for me to really know. Undeadz has an immense amount of potential! It would be cool to be able to map keys, and possibly add the ability to strafe (please say yes please say yes please say yes). Also, for some odd yet amusing reason, every time I accidentally hit the enter key (klutz error on my part), the player starts swimming through the ground. So there's a couple of bugs that can use squashing as well. But for 2 bucks? I'm not complaining. Honestly, I'd be willing to pay more just to enjoy the game to its fullest potential. Seemed like great little game, especially if it was introduced with some random gen features. Alas the updates have stopped coming. Not worth playing in current condition. no current point or purpose to game. Glitchy and buggy.

Update- 2 years later and the game still has seen no progress. Why is this still on steam? Great game, had allot of fun playing it, very nice music and art. Starting to wonder as others have mentioned, is there any actual help that can come? Are there anymore maps besides the first? Ive killed everything from the doughnut shop to the graveyard and found all items i could, scouring every inch of the map looking for some sortr of clue, anyone know what to do next?

This game is waiting on an update the developer last mentioned was going to take place back in 2015...the update will allow you to continue your saved games, kind of a big deal. Maybe the developer died? I'm hanging on for a bit before i request a refund bc it is a pretty interesting story thats an open world zombie survival--doesnt that sound awesome? But if cant return to existing game in an open world? Thats a deal breaker.. need to fix the gun shooting by switching the button. Update - Game Status NOVEMBER 18, 2015\t- UNDEADZ

Hi guys, I'm bringing in an awesome programmer to help fix these issues! I'm very confident these issues will be fixed. I won't stop until this game is back on track! Thanks for your support. I'll keep you updated!

Last words ever heard from the Dev, nearly a year ago now. Either he was abducted by aliens & they dont care about his oath to finish the game...or he just had some RL probs that got in the way...or he just said the hell with it & gave up & abandonded this game.

Either way its a shame. This game, like so many others here on steam, had a lot of promise. Good foundation & good ideas that were left unfinished to make this a barely playable game. Between the controls & the messed up save function & other bugs, its debatable if this is even worth \$1. Some might argue youd have to pay THEM for the time theyve invested.

If the Dev ever decides to come back & finish this, it could be a good game, worth way more then \$1.. Cleared the entire map. I still get the message I still get this message: "You've called for help! But there are still Zombies spotted in the area! Clear them out!". So the game is currently unbeatable for me.

It was fun until I realized this. I may change my answer to "Yes" if this gets fixed and I happen to get the motivation to play this again.

. It's a fun little indie game that reminds me a tiny bit of Teleglitch but thankfully is a lot more casual. I wouldn't expect it to stay interesting for hours on end, but at the price it doesn't need to. It's great if you just want to go exploring for a few minutes, you can save and load at any time.. A bit funny a bit buggy a bit confusing, but you get use to it, I mean you run with "space" walk with "w" and "up" shoot with "d" or "middle mouse button", when you walk and run the cursor shows the way, you can go back but is very slow, no controls config, no music onVoff,

-for the price its not bad, with the bugs fixed it will be a great indie game :)

I like the diablo terrain:) [EDITED] I saw the game was already updated:)

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Pros

you can laugh at your charicter for swimming on land
Steam will refund you so you can go buy a can of coke and a packet of chrisps
You wont get lost in the world (only cos its tiny)

Cons

No updates for over 2 months More bugs than a Bearded Dragon could eat 10 mins at most of gameplay

Could have been a good little game but even my 5 year old son found it boring

. If you're into mysteries, here's a good one. How do you finish this bloody game? It won't tell you. It refuses interrogation of any kind. Your only clue is a constantly repeated CB radio message telling you that you've called for help but 'zombies are still sighted in the area'. Kill all the zombies, you say? I HAVE. I HAVE SCOURED THE EARTH OF THE UNDEAD MENACE. And yet, no help comes. Not ever. I'm beginning to think there is none. There's only two of us here now. Me and the unkillable fish in the river. And I've lost the boat.

Other than the lack of endgame driving me insane, it's a decent game that I have practically no choice but to thumbs up for the meagre asking price. It has some issues with its easy difficulty and map slogging that I go into more detail with in the video below but, in all, a very playable timewaster.

https:\/\www.youtube.com\/watch?v=Iv5iCsUCwBU

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